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Programming In Lua Third Edition
Programming in Lua. Fourth edition. Programming in Lua by Roberto Ierusalimsky
Lua.org, August 2016 ISBN 8590379868 (also available as an e-book)
Third edition. Second edition. First edition.

Programming in Lua

Programming in Lua, Third Edition
Author: Roberto Ierusalimsky. Publisher: Lua.org;
Publication date: January 3, 2013; Pages: 366; Paperback ISBN: 978-8590379850;
Digital format: PDF, EPUB and Online all included in the purchase;
Programming in Lua is the official book about the language, giving a solid base for any programmer who wants to use Lua.
Authored by Roberto Ierusalimsky, the chief architect of the language, it covers all aspects of Lua 5.1 from the basics to its API with C ...

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Programming in Lua is targeted at people with some programming background, but does not assume any prior knowledge about Lua or other scripting languages. This Third Edition updates the text to Lua 5.2 and brings substantial new material.

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benefits. Lua is a tiny and simple language, partly because it does not try to do what C is already good for, such as sheer performance, low-level operations, and interface with third-party software. Lua relies on C for these tasks. What Lua does offer is what C is not good for: a good distance from the hardware,

Programming in Lua - GitHub Pages

Out of many books 'Programming in Lua' by Roberto is the best language manual about Lua. Reminds me of K&R 'Programming in C'. Very well written, concise, precise and accurate. If you are programming in Lua or interested in Lua in the future this book is **MUST HAVE**. The third edition covers the recently released Lua-5.2.

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Third edition page 13, second line reported by Martin Büttner `\x\hh` should be `\xhh` page 35, fifth line reported by Tony Booer "basic Lua library>" should be "basic Lua library." page 37, first code snippet reported by Lorenzo Donati `else if` should be `elseif` page 59, exercise 6.1 reported by Jan Sedlák The description of the problem is not ...

Programming in Lua - errata

Lua Lua.org edition 2 nd Last update: Wed Jan 13 12:07:33 UTC 2010 ... Property of Ian Bloss <ianlinkcd@gmail.com> Programming in Lua Second Edition Roberto Ierusalimsky PUC-Rio, Brazil Lua.org Rio de Janeiro Property of Ian Bloss <ianlinkcd@gmail.com> Programming in Lua, Second Edition ... with third-party software. Lua relies on C for these ...

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third-party software. Lua relies on C for these tasks. What Lua does offer is what C is not good for: a good distance from the hardware, dynamic structures, no redundancies, and ease of testing and debugging. For these goals, Lua has a safe environment, automatic memory management, and good facilities for handling

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Programming in Lua is the official book about Lua, giving a solid base for programmers who want to use the scripting language. Lua users typically fall into three broad groups: those that use Lua already embedded in an application program, those that use Lua stand alone, and those that use Lua and C together.

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An introduction to Lua programming can be found in the book: Programming in Lua by Roberto Ierusalimsky Lua.org, third edition, January 2013 ISBN 859037985X (also available as e-book) This book is now in the third edition covering Lua 5.2. The first edition which cover Lua 5.0 is available online; it is still largely relevant.

Lua - Softpanorama

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Programming in Lua : Roberto Ierusalimschy : 9788590379850

Roberto Ierusalimschy (Brazilian Portuguese: [ˈoβɐtu ʒɛˈuzaˈɫiski]; born May 21, 1960) is a Brazilian computer scientist, known for creating the Lua programming language. He holds a Ph.D in Computer Science from the Pontifical Catholic University of Rio de Janeiro where he has an appointment as an associate professor of informatics. He did a post-doc at University of Waterloo in 1992 ...

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